Sami Samara

CMPSC 206

Website projects phase 2

The purpose of my website is to inform people on the numerous playable fighters and stages in super smash bros ultimate. My goals for the website are to make people laugh, help people decide who they want to play, what stages are the most fun, etc. Two goals I want to achieve are I want to make the website have good design and I want to make something that is appealing to the eye as well as be unique. An opportunity I want my website to take advantage of is the ability to make people laugh using out-of-the-box thinking dialogue as well as the ability to use so much already existing content to organize it in a way that is both beneficial as well as pleasant to the eye. The type of content that will be included in my website, as said before, will be a page showcasing each fighter with a small description, a page showcasing each stage with a small description, a page showcasing each item and a description, and possibly other pages.

Similar Websites:

<https://www.smashbros.com/en_US/>

<https://www.proguides.com/super-smash-bros-ultimate/characters/>

Colors:

The colors this website will contain are yellow, blue, and green for the navigation section, and the main website will mostly be made up of black and specific white-grey (color #EFEFEF) with small amounts of red for streaks and lines. This is because super smash bros ultimate’s user interface utilizes these colors heavily as well as the colors for the navigation.

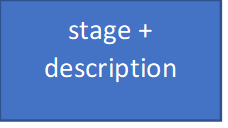
Fonts:

The fonts I plan to use are times new roman, Arial, and Bodega sans.

Object configurations:

The header will contain heading one as well as an image on the top left corner of the page. The nav section will of course contain the navigation links. The colors for link, visited, and hover will also be contained here. H2 contains header 2. <p> is contained in the main. Specific colors and formatting are not final. More pictures and descriptions are due to appear in different paged in the future, and index may be added to in the future.

Home Page



description

modes + description

items + description

Character + description

Modes

Modes.html

How to play

howToPlay.html

Items

Items.html

Stages

Stages.html

Characters

Character.html

modes + description

items + description

stage + description

Character + description

Etc.

Navigation

Footer

Content

Super Smash bros ultimate is the greatest smash bros instalment in the entire series, containing over 70 fighters spanning from both first and third party IPs, over 100 stages, plenty of items, modes, and more!

Though this is amazing, it can be overwhelming for a newcomer. Where do you start? What characters are good? Do you want something simple or complex? Which stages are the most fun or the most annoying? Well, you’re in luck because today here is where you can find who is fun to play, what stages are the most exciting, what items are the most hectic, and what modes can really spice things up enough.

Home

Characters

Stages

Items

Modes

Logo